

Akuma

Command	Changes
⇒⇨↓⇧⇐⊗	<ul style="list-style-type: none"> • Damage changed from 17 to 15. • Startup changed from 33F to 28F. • Changed from -7F to -9F on block. • Opponent reaction changed on hit.
During Hyakkishu ⊗	• Recovery on whiff decreased by 8F.
During Hyakkishu ⊗	• Damage changed from 25 to 20.
During Hyakkishu ⊗	• Damage changed from 23 to 21.
During Hyakkishu ⊗	• Changed from +6F to +4F on block.
⇨⇧⇐⊗	• Recovery decreased by 3F.
⇐⊗	• Changed to Homing attack
⇒⇒⊗ ヒット時 ⊗	<ul style="list-style-type: none"> • Causes Wall Bounce on hit. • Reach increased.
While rising ⊗	• Reach increased.
While rising ⊗	<ul style="list-style-type: none"> • Can now be cancelled in to special attacks. • Changed from -7F to -10F on block. • Changed from +5F to +2F on hit.